

OLSEN FEEDS AND LARSEN'S IMPLEMENT INSTRUCTIONS

Follow these step-by-step instructions to construct the Olsen Feeds and Larsen's Implement buildings. Refer to Olsen Feeds Walls 1-6 and its Front and Back Views. Also refer to Larsen's Implement Walls 7-10, and to its Front and Back Views (illustrated below) to determine the proper location for each building's parts. The building parts included in this kit are identified on the left.

Match letters on the drawings below to determine where walls join. For example: Wall 1, Edge B and Wall 2, Edge B join each other as an "outside" corner (see Olsen Feeds Front View). Wall 4 - Edge F and Wall 5 - Edge F join each other as an "inside" corner (see Olsen Feeds Back View).

In Step 3, some walls, cornice and dock risers shown in drawings will need to be cut into two pieces to form bays (Walls 1, 3, 4, 5, 6, 8 and 10). You will have some wall parts (bays), pilasters, windows and dock walls left over when your buildings are completed.

Look through the enclosed catalog to see the complete line of DPM N scale buildings, as well as the wall sections that are interchangeable with and/or can be added to this building.





Prepare parts.

It is extremely important to carefully prepare parts before you begin to build. Parts will not fit properly if not prepared. Time spent now correctly preparing parts will help you build a better model.

Use a hobby knife or diagonal cutters to remove excess plastic created by the molding process (Fig.1).

Remove excess plastic from edges of recessed area in middle of wall sections, if needed.

Be sure to remove excess plastic on back edges of wall pilasters to square them so they will fit in recessed areas on wall sections.

Do not cut into detail or alter edges of parts.

separate wall groups.







Complete Steps 3 and 4. Then, beginning with Olsen Feeds Wall 1, follow Steps 5 - 9 to build all Walls 1-6, constructing one wall at a time. Complete Olsen Feeds through Step 12. Larsen's Implement: Build Walls 7-10. Finally, paint and detail both buildings.

Note that Walls 4 and 6 each use one-half of the same wall section.

To separate wall sections into bays, score with hobby knife in the middle of recessed area of wall section and snap bays apart (Fig. 3A).

Make each bay shown in Fig. 3B.



Glue all complementary corner 4 pilasters together.

NOTE: Each pilaster sprue contains two left and two right corner pilasters and six wall pilasters (Fig. 4A). Each corner pilaster has a 45-degree angle on one long side

Make the quantity of each type of corner pilaster shown in Fig. 4C by gluing complementary left and right corner pilasters together with plastic cement or solvent to make corner pilaster assemblies. Suggestion: Use a squaring block or a small square to ensure a 90-degree angle (Fig. 4B). Allow to dry. Glue street level left corner pilasters to street level right corner pilasters, cornice left corner pilasters to cornice right corner pilasters (Fig. 4C). Set assemblies aside until later. aside until later.



On Walls 1, 2, 7 and 9, use wall pilasters as joiners and glue to wall C sections and bays, forming wall panels.

Use a straightedge to align sections at their tops (5A), one wall panel at a time.

See 5B for the right way (no gap) and wrong way (gap) to attach wall pilasters. Don't force wall pilasters into recessed areas of wall sections; they should fit easily. Be sure recessed area and pilasters are free of excess plastic (see Step 1 - Prepare parts again if necessary).





Optional: If desired, fill voids in corners at top of wall sections with spackle or plastic putty.

1 Wall 3 Wall 4





Paint building parts.

We recommend that you paint all building parts for the most realistic appearance. However, it is not mandatory. See Painting under Finishing Touches for helpful hints.

Doors and windows are easier to paint if left on sprues. When paint is dry, remove windows and doors from sprues.

Clean paint from surfaces to be glued. Touch up paint if needed.

13 Glue window frames and doors with windows to clear window material. Install all doors, windows, dock floors, ramp floor and roofs.

When gluing window frames to clear window material, allow 1/8" between each set (Fig. 13B). Keep glue off detail and window material that will be seen from the outside of building. When glue is dry, cut sets of windows and doors apart.

Note that each set of windows has a tab on top side (Fig. 13A). Windows are installed with tabs facing up. Install windows and doors, including freight doors, from the inside of building (Fig. 13C).

Glue both buildings' dock floors to their respective dock walls. Butt Larsen's ramp floor to dock floor and glue in place. Glue roofs to corresponding buildings (Fig. 13D).

Black paper, placed diagonally from corner-to-corner inside both buildings will complete the illusion that the buildings are occupied. Cut black paper (included in kit) to fit and install it.



DETAILS PARTS LIST The following list contains all details included in the #66100 building. Sort and organize individual detail parts. This will make assembly easier. No. Name Qty No. Name Qty RAMP SUPPORTS Left Ramp Support. CYCLONE Cyclone . 18 Large Awnings. Small Awnings. 2 Right Ramp Support MISCELLANEOUS 19 TRACTORS Rear Wheels. .8 PARTS 20 3 21 22 Chimney Roof Hatch .. Tractor Body. Wagon Bed Wagon Frame FARM WAGON 5 Wall Vent.... Roof Vents.. Dock Crane 6 23 24 Wagon Rack. 25 COMBINES 8 Combine Body. 2 26 27 Seed Bag Pile (type 1)... Seed Bag Pile (type 2)... Large Front Wheels Rear Wheel Sets..... 9 10 Propane tank... Barrels..... 28 Engine. Cab..... 11 29 30 12 Pallets Auger... Bats 8 13 14 31 Light Pole Gas Pump Island 15 Header

ASSEMBLING DETAILS PREPARING LEAD-FREE WHITE METAL CASTINGS

1

Remove parting lines, flash and stems with a hobby knife, diagonal cutters, sandpaper or file. Align and fit castings. Note: Castings bend easily and should be handled carefully. To straighten bent or warped castings, lay them flat on a table and push down to table top.

Wash all metal castings in soapy water to remove residue caused by molding process. Rinse and allow parts to dry.

Plan ahead. It is often easier to pre-paint certain castings before assembly. We recommend using a primer coat and then painting castings with a high quality, flat paint. If you pre-paint, scrape paint from glue points before gluing. Touch up paint if necessary after assembly. See PAINTING under FINISHING TOUCHES for some helpful hints. Glue castings together with a fast-setting epoxy, or a cyanoacrylate such as super glue. We recommend a thick, gap-filling cyanoacrylate.

14 Add ramp walls to the Larsen's Implement dock walls.

Tank Supports.

16 Tank 17 Tank

FUEL TANK

Glue Details Parts 1 and 2 to flanges on ends of dock Walls 7 and 9 (Fig. 14A) to make ramp walls.

Attach dock Walls 7 and 9 directly to building (Fig. 14B). Cut a piece of dock material to fit length of dock and notch it to fit building's pilaster. Cut another piece of dock material to fit length of ramp. Do not attach these floors yet.

Go back to PAINT BUILDING PARTS and Step 13 sections to finish both buildings.





Assemble tractor and farm wagon.

Glue one Part 3 to each side of a Part 4 (Fig. 15A). Be sure tires are aligned so tractor will sit level.

Repeat with other three tractors. Glue underside of Part 5 to Part 6 (Fig. 15B).

Glue Part 7 to Part 5 on the end opposite from the tongue, and with the five-sided warning sign on Part 7 facing to the rear.





16 Assemble combine.

Glue one Part 9 to each side of Part 8 (Fig. 16A). Be sure wheels are aligned and straight so combine sits level side to side (front will be lower than rear of combine).

Glue Part 10 in notch on bottom of Part 8 (Fig. 16A). Be sure Part 10 is level.

Glue Part 11, Part 12 and Part 13 to Part 8 where shown in Fig. 16B.

Fit and glue two Part 14s together at cutout notch in center of each (Fig. 16C). Be sure all bats are parallel to each other as viewed from one end (Fig. 16C).

Glue assembled Part 14s to square plate on each end of Part 15 so that each bat (on the Part 14s) is glued to one corner of each plate (Fig. 16C.) Glue Part 15 to Part 8 (Fig. 16D).

Repeat with other combine.







17 Assemble fuel tank.

Assemble fuel tank by gluing two Part 16s to bottom of Part 17 (Fig. 17). Place fuel tank where desired.





18 Glue all assemblies and Parts 18-32 in place on or around building.

Install Part 18 so it appears that lower tube goes through side of building (Fig. 18A).

Glue the three large awnings (Part 19s) above each of the three service doors shown in Figs. 5A & 5B. Glue small awnings (Part 20) on Walls 3 and 10 (Fig. 18B).

Glue Parts 21 - 24 to buildings as shown in Figs. 18A and 18B, or where desired.

Glue Part 25 to dock as shown in Fig. 18B, or where desired. Glue Parts 26 - 31 as shown in picture on front of package or wherever desired (not shown in drawings).

If desired, use leftover dock material to make a concrete pad for Part 32 and place where shown in picture on front of package (or wherever desired).





FINISHING TOUCHES

PAINTING

The appearance of buildings is enhanced by painting. We recommend airbrushing with solvent-based enamel paints, such as Floquil, in a flat finish. Use water-soluble flat paint such as Polly 'S' for brushing (color is your choice). We prefer natural brick colors in earth tones for buildings and the dock walls. Other suggestions: dock floors - Floquil "Concrete," roofs - "Flat Black". The color of window and door frames can match or contrast with the building. Buildings may be aged with chalks or lightly misted by airbrushing with thinned flat black paint such as Floquil "Grimy Black." Small details, painted a contrasting color, will add realism and enhance appearance. See the picture on the box for painting ideas. Scrape paint from glue points as necessary.

OPTIONAL IDEA

You may want to apply very fine sand to the roofs to simulate a "gravel" texture.

Masking tape, placed on inside surface of windows at various heights from top of the windows, simulates window shades and gives the building an occupied appearance.

DRY TRANSFER DECALS

- A. Place the Dry Transfer Decal in the position shown in the picture on the front of the package, or where desired.
- B. Hold the carrier sheet gently so it cannot move while you rub over the decal with a burnisher or dull pencil.
- C. Carefully remove the carrier sheet. If the transfer was incomplete, let the sheet fall back into place and transfer the remainder.
- **D.** Place backing paper over the decal and reburnish. Repeat with other decals.

NOTE: The cast details and Dry Transfer Decals in this kit were made by Woodland Scenics. See the entire line of Dry Transfer Decals and castings at your favorite hobby store.



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